Middeleeuws metalen tekst effect



Nodig : muur; lettertype Cardinal; metalen patroon

1. De achtergrond

Open een nieuw document : 850 x 600 px; voeg de zwarte muur afbeelding toe.



Metalen tekst effect – blz. 1

<u>2. Tekst effect</u> <u>Stap 1</u>

Tekst intikken; gebruikt lettertype = Cardinal; grootte = 354 pt.



<u>Stap 2</u>

Geef de tekstlaag volgende laagstijlen. Patroonbedekking : eerst het bijgevoegde patroon laden; schaal = 50%

ier styre	Pattern Quadau	
Styles	Pattern Overlay Pattern	ОК
Blending Options: Default		Reset
🖾 Bevel & Emboss	Biend Mode: Normal	New Style
🖾 Contour	Opacity: 100 %	
🗖 Texture		V Preview
C Stroke	Pattern:	Origin
🖾 Inner Shadow	Parent of	
Inner Glow	Scale: 50 %	
🗖 Satin	<u> </u>	
Color Overlay	Make Default Reset to Defaul	
C Gradient Overlay		
Pattern Overlay		
Outer Glow		
Drop Shadow		1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1

Metalen tekst effect – blz. 2

Vertaling T

Stap 3

Schuine kant en Reliëf : Techniek = Gegraveerd hard; 480% ; 24 px; 142° ; 32° ; Kleur Tegenhouden; wit; 85% ; Fel licht; zwart; 61%

Styles	Bevel & Emboss	ОК
Blending Options: Default Blending Options: Default General Contour Texture Stroke Inner Shadow Inner Glow Satin Color Overlay Gradient Overlay Pattem Overlay Quter Glow Drop Shadow Drop Shadow	Structure Style: Inner Bevel Technique: Chisel Hard Depth: Depth: Size: Size: Shading Angle: Angle: Angle: Attitude: Statistication of the second se	Reset New Style Preview
	Highlight Mode: Color Dodge ↓ Qpacity: 85 % Shadow Mode: Hard Light ↓ Opacity: 61 % Make Default Reset to Default	

<u>Stap 4</u>

 Stap 4

 Voor de Glans contour : 6 punten toevoegen ; punt1 (0 ; 0) ; punt2 (18 ; 42) ; punt3 (60 ; 28) ;

 punt4 (73 ; 91) ; punt5 (89 ; 37) ; punt6 (100 ; 0).

Styles	Bevel & Emboss	Contour Editor	
Blending Options: Default	Structure		
Bevel & Emboss	Style: Inner Bevel	Preset: Custom	- OK
Contour	Technique: Chisel Hard	Mapping	Reset
Texture	Depth:		
Stroke	Direction: 💿 Up 💿 Dov		
🗏 Inner Shadow	Size:	$\gamma \gamma \gamma$	<u>Save</u>
🖾 Inner Glow	Soften:		New
🗌 Satin			
Color Overlay	- Shading		
🗏 Gradient Overlay	Angle: 142		
Pattern Overlay	(°•) 🗆 Use <u>(</u>		
Outer Glow	Altitude: 32		
Drop Shadow	Gloss Contour	$ / \rangle T$	
		0	-0
		Input: %	-
	Shadow Mode: Hard Light	Output: 94	
	Opa <u>c</u> ity:	output. 76	

Metalen tekst effect – blz. 3

<u>Stap 5</u> Contour onder Schuine kant en Reliëf:

Styles	Contour	ОК
Blending Options: Default	Elements	Reset
Bevel & Emboss	Contour: 🔽 🗸 🔽 Anti-ajiased	New Chile
Contour	Range: 50 %	New Style
Texture		Preview
Stroke		
Inner Shadow		
Inner Glow		
🗏 Satin		
Color Overlay		
Gradient Overlay		
Pattern Overlay		
Outer Glow		
Drop Shadow		

<u>Stap 6</u>

Ook hier de Glans Contour samenstellen: 4 punten toevoegen; punt1 (0; 0); punt2 (14; 51); punt3 (80; 39); punt4 (100; 0); telkens hoek aanvinken!

er style	Contract		
Styles	- Contour	Contour Editor	
Blending Options: Default			
Bevel & Emboss	Contour 🚽 🗹 Ar	nti-aliased	
Contour	Range:	50 Mapping Reset	
Texture			
Stroke			
Inner Shadow		<u>Save</u>	
Inner Glow		New	
Satin			
Color Overlay		(C)	
Gradient Overlay			
Pattern Overlay			
Outer Glow			
Drop Shadow			
		Input: 14 %	
		Corner	
		Output: 51 %	

Metalen tekst effect – blz. 4

Stap 7

Laagstijl 'Lijn'' : 2 px ; midden; Normaal; 100% ; Verloop; stijl = Ruit ; -48° ; Schaal = 150% 6 transparante stops (dekking = 0%) op de locaties: 0 ; 34 ; 55 ; 78 ; 87 ; 100% 5 stops met dekking 100% op de locaties : 10 ; 19 ; 40 ; 67 ; 92%

Kleuren : stop1 = # 23253A (op 10%); stop2 = # DDD6FF (op 40%); stop3 = # 5F5D5B (op 56%);

stop4 = # B7B7B7 (op 78%)

TIT	Styles	Stroke OK
	Blending Options: Default	Structure
	Bevel & Emboss	<u>Size:</u> 2 px
	Contour	Position: Center -
	Texture	Blend Mode: Normal
The last	Stroke	Opacity: 100 %
17	Inner Shadow	
	🖾 Inner Glow	<u>F</u> ill Type: ^I Gradient ▼
	🗇 Satin	Gradient:
	Color Overlay	Style: Diamond
	🖾 Gradient Overlay	Angle: Ag P Dithor
	Pattern Overlay	
	Outer Glow	S <u>c</u> ale: 150 %
	Drop Shadow	Make Deput
		Make Default W Reset to Default
	Â	
CALCULATION OF		

Schaduw Binnen : Lineair Tegenhouden, # 7789A2 ; 35% ; 90° ; 4 px ; 95% ; 6 px

Styles	- Inner Shadow
Blending Options: Default	Structure
Bevel & Emboss	Blend Mode: Linear Dodge (Add)
Contour	Opacity: 35 %
Texture	Angle: 4 90 ° Use Global Light
Stroke	
Inner Shadow	
🖾 Inner Glow	<u>C</u> hoke: 95 %
🖾 Satin	<u>Size:</u> 6 px
Color Overlay	Quality
Cradient Overlay	Contaur Anti-Ibred
Pattern Overlay	Concour.
Cuter Glow	<u>N</u> oise:0 %
Drop Shadow	Make Default Reset to Default
	Make Default Reset to Default

Metalen tekst effect – blz. 5

Stap 9 Gloed Binnen : Lineair Doordrukken; 16%; # 74726F ; exact ; 100% ; 7 px ; Ring ; Bereik = 92%

Styles Blending Options: Default Ø Bevel & Emboss Ø Contour Texture Ø Stroke Ø Inner Shadow Ø Inner Glow Satin Ø Color Overlay	Inner Glow Structure Blend Mode: Linear Burn Opacity: 16% Noise: 0% % Elements Technique: Precise Source: Center Edge	OK Reset New Style Preview
Gradient Overlay Pattern Overlay Outer Glow Drop Shadow	Contour: Anti-aliased <u>Range:</u> <u>100</u> % <u>7</u> px Quality Contour: Anti-aliased <u>Range:</u> <u>92</u> % <u>J</u> itter: 0% Make Default <u>Reset to Default</u>	

<u>Stap 10</u>

Satijn : Lineair Tegenhouden; # ECE8FF ; 53% ; 0° ; 24 px ; 32 px ; Omkeren

Styles	— Satin		ОК
Blending Options: Default	Structure		Reset
Bevel & Emboss	Blend Mode: Linear Dod	lge (Add) 🔻	Now Chile
Contour	Opacity:		Rew Style
🗌 Texture	Angle:	•	✓ Preview
Stroke			
☑ Inner Shadow	Distance:	24 px	
Inner Glow	<u>Size:</u>	32 px	
🗹 Satin	Contour:	/ Anti-aliased	
Color Overlay			
C Gradient Overlay	Make Default	Reset to Default	
Pattern Overlay			
Outer Glow			
Drop Shadow			

Metalen tekst effect – blz. 6

Vertaling T

Stap 11

Glans Contour : 6 punten toevoegen. Punt1 (0 ; 0) ; punt2 (4 ; 85) ; punt3 (22 ; 65) ; punt4 (75 ; 14) ; punt5 (80 ; 93) ; punt6 (100 ; 0)



<u>Stap 12</u>

Kleurbedekking : Kleur Doordrukken; # 6D8096 ; 51%

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Metalen tekst effect - blz. 7

Vertaling T

<u>Stap 13</u> Gloed Buiten : Lineair Tegenhouden; 71% ; 1% ; # 8288B6; 0% ; 27 px ; Bereik = 100%

Styles
Blending Options: Default Bevel & Emboss Contour Texture Stroke Inner Shadow Satin Color Overlay Gradient Overlay Pattern Overlay Outer Glow Drop Shadow

<u>Stap 14</u>

Slagschaduw : Lineair Doordrukken; # 010201 ; 26% ; -59° ; 13 px ; 17% ; 18 px ; OK .

Styles	- Drop Shadow		ОК
Blending Options: Default	Structure		Reset
Bevel & Emboss	Blend Mode: Linear Burn		Now Style
🗹 Contour	Opacity:	- 26 %	New Style
Texture	Angle: -59	° 🔲 Use <u>G</u> lobal Light	✓ Preview
Stroke			
Inner Shadow	Distance:	13 px	
🗷 Inner Glow	Sp <u>r</u> ead:	17 %	
🗷 Satin	<u>S</u> ize:	18 px	
🗹 Color Overlay	— Quality —		
C Gradient Overlay		a b 1	
Pattern Overlay	Contour:	Anti-aliased	
Outer Glow	Noise:	0 %	
Drop Shadow	Layer Kno	ocks Out Drop Shadow	
	Make Default	Reset to Default	
		<u></u>	

Metalen tekst effect – blz. 8